**Assignment 4 Pizza Servings Calculator Rubric**

Remember, the rubric should be used as a guide, but you should still practice good object-oriented programming. The rubric may not cover all scenarios in which we take off points for bad object-oriented practice.

Late policy: 4% per day for a maximum of 40% off

* Frame
  1. Title set to ‘Pizza Servings Calculator’ (5)
  2. Size set to (350, 300). (5)
* Title Label
  1. Text set to ‘Pizza Servings Calculator’ (2)
  2. Text color set to red. (5)
  3. Positioned in grid slot 1 (5)
  4. Title is centered. (5)
* Enter Pizza size Prompt Label
  1. Text set to ‘Enter the size of the pizza in inches: ‘. (3)
  2. Positioned in grid slot 2. (5)
* Pizza size TextField
  1. 4 columns wide. (5)
  2. Positioned in grid slot 2. (5)
* Convert Button
  1. Text set to ‘Calculate Servings’. (5)
  2. Has a handler that implements ActionListener (5)
  3. Calculates the proper number of servings (10)
  4. Handler gets added to JFrame as ActionListener. (5)
  5. Positioned in grid slot 3. (5)
* Number of servings Label
  1. Text initially set to blank. (5)
  2. On conversion, displays the number of servings to 2 decimal places. (10)
  3. Positioned in grid slot 4. (5)
* Grid line 2
  1. Use a JPanel to create line 2. (5)